

<i>Features:</i> Written Drawn		<i>Date Published:</i> Month Year	
<i>Title:</i>		<i>Bulletin Name:</i>	
<i>Author:</i>			
<i>Club Editor:</i>		<i>Editor Email:</i>	
<i>Editor's Address:</i>			
<i>City:</i>		<i>State:</i>	<i>Zip:</i>
<i>Club Name:</i>			
<i>Club Address:</i>			
<i>City:</i>		<i>State:</i>	<i>Zip:</i>

Judges: No award or penalty for color reproduction

1. Technical Information (Maximum points – 15)

- A. Title or explanation appropriate (if needed)
- B. Author identified
- C. Approach to subject suitable for type of material

2. Relativity (Maximum points – 15)

Of interest to or meeting the needs/purposes of the club

3. Effectiveness (Maximum points – 25)

If this is a **written feature**, score only ONE section and circle the selected section (**A,B,C,D, OR E**);

- A. Message – informative, enlightening, easy to understand
- OR B. Historical commentary – notable facts presented, related to present
- OR C. Travelogue – directions, locations, times, and purposes given
- OR D. Humorous – related to hobby & works effectively
- OR E. Poetry – not rock-related, follows chosen form (meter, rhyme scheme...)

If this is a **drawn feature**, score only ONE section and circle the selected section (**F,G, OR H**);

- F. Cartoon – Is it funny? If satire, easy to understand? Hobby related?
- OR G. Puzzle or quiz – age & hobby appropriate? accurate? technically competent?
- OR H. Sketch or drawing – can the reader learn something from it?

4. Quality (Maximum points – 25)

If written feature: Spelling, grammar, punctuation accurate; good composition; accomplishes the purpose; entertaining

If drawn feature: Neatness, attention to detail, draftsmanship/artistic ability; accurately drawn; contributes to piece if illustration for an article

5. Interest/Appeal (Maximum points – 20)

Originality shown, grabs reader interest

Pts. Possible Deductions

5	
5	
5	
15	
25	
25	
20	
<i>Total Deductions</i>	
<i>Total Points Awarded</i>	

AFMS Judge _____

Judge's Comments – Use back of sheet.

Checked by _____